

Nashani Yaron Civilian Trasport

SPECS

Class: Medium Ship
In Service: 2229
Point Value: 200
Ramming Factor: 50
Jump Delay: N/A

MANEUVERING

Turn Cost: 1/2 Speed
Turn Delay: 2/3 Speed
Accel/Decel Cost: 3 Thrust
Pivot Cost: 3+3 Thrust
Roll Cost: 2+2 Thrust

COMBAT STATS

Fwd/Aft Defense: 12
Stb/Port Defense: 14
Engine Efficiency: 4/1
Extra Power: 0
Initiative Bonus: +6

WEAPON DATA

Defense Laser

Class: Laser
Modes: Raking
Damage: 1d10+6
Range Penalty: -1 per hex
Fire Control: +0/+2/+3
Intercept Rating: -1 (vs ballistic and matter weapons)
Rate of Fire: 1 per turn

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	2	3	4	4	5	6	6	7	8	8
Turn Delay	1	2	2	3	4	4	5	6	6	7	8	8

FORWARD HITS

1-4: Retro Thrust
5-6: Defense Laser
7-9: Cargo
10-17: Structure
18-20: PRIMARY Hit

AFT HITS

1-6: Main Thrust
7-8: Defense Laser
9-10: Cargo
11-17: Aft Structure
18-20: PRIMARY Hit

PRIMARY HITS

1-6: Port/Stb Thrust
7-10: Cargo
11-12: Sensors
13-15: Engine
16-17: Hangar
18-19: Reactor
20: C&C

SPECIAL NOTES

Atmospheric Capable

SENSOR DATA

Defensive EW

Target # 1

Target # 2

Target # 3

Target # 4

Target # 5

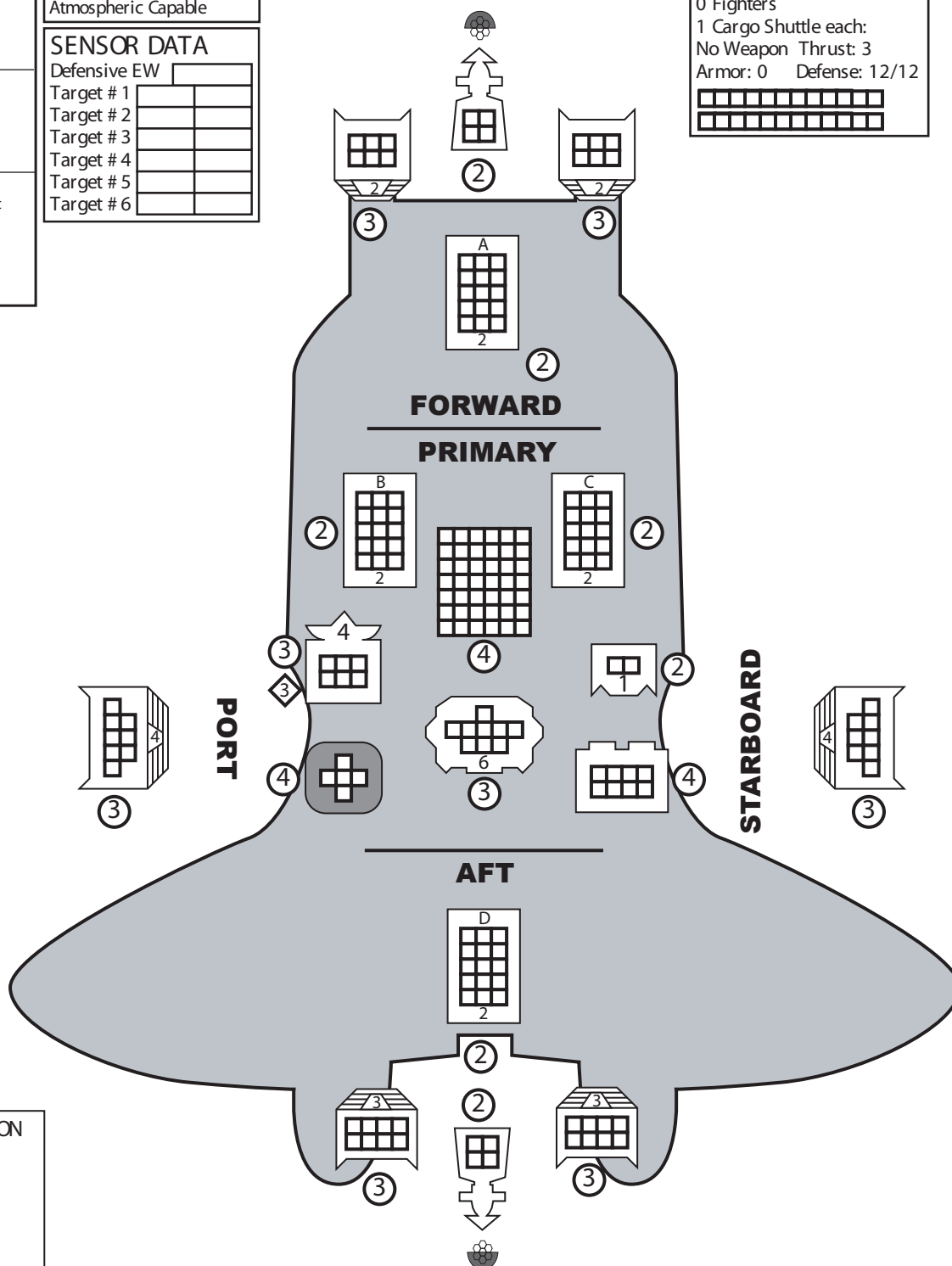
Target # 6

0 Fighters

1 Cargo Shuttle each:

No Weapon Thrust: 3

Armor: 0 Defense: 12/12



ICON RECOGNITION

Thruster

C & C

Sensors

Engine

Reactor

Hangar

Cargo

Defense Laser